## LAPIS Semiconductor

## ML9209-xx

Vacuum fluorescent display tube controller driver

## GENERAL DESCRIPTION

The ML9209-xx is an alphanumeric type vacuum fluorescent display (VFD) tube controller driver IC which can display alphanumeric characters, symbols, and bar charts.
Vacuum fluorescent display tube drive signals are generated by serial data sent from a micro-controller. A display system is easily realized by internal ROM and RAM for character display.
-01 is available as a general-purpose code.
Custom codes are provided on customer's request.

## FEATURES

- Logic power supply and vacuum fluorescent display tube driving power supply $\left(\mathrm{V}_{\mathrm{DD}}\right)$

$$
\text { : 3.3 V } \pm 10 \% \text { or } 5.0 \mathrm{~V} \pm 10 \%
$$

- Vacuum fluorescent display tube driving power supply $\left(\mathrm{V}_{\mathrm{FL}}\right)$

$$
: \mathrm{V}_{\mathrm{DD}}-20 \mathrm{~V} \text { to } \mathrm{V}_{\mathrm{DD}}-42 \mathrm{~V}
$$

- VFD driver output current
(VFD driver output can be connected directly to the VFD tube. No pull-down resistor is required.)
- Segment driver (SEG1-16)
$:-6 \mathrm{~mA}\left(\mathrm{~V}_{\mathrm{FL}}=\mathrm{V}_{\mathrm{DD}}-42 \mathrm{~V}\right)$
- Segment driver (AD1, 2)
$:-15 \mathrm{~mA}\left(\mathrm{~V}_{\mathrm{FL}}=\mathrm{V}_{\mathrm{DD}}-42 \mathrm{~V}\right)$
- Grid driver (COM1-16)
$:-30 \mathrm{~mA}\left(\mathrm{~V}_{\mathrm{FL}}=\mathrm{V}_{\mathrm{DD}}-42 \mathrm{~V}\right)$
- Content of display
- CGROM
- CGRAM
: 16 segments 240 types (character data)
- ADRAM

16 types (character data)

- DCRAM
: 16 (display digit) $\times 2$ bits (symbol data)
: 16 (display digit) $\times 8$ bits (register for character data display)
- Display control function
- Display digits $: 1$ to 16 digits
- Display duty (brightness adjustment)
: 16 stages
- All display lights ON/OFF
- Four interfaces with microcontroller: $\mathrm{DA}, \overline{\mathrm{CS}}, \overline{\mathrm{CP}}, \overline{\mathrm{RESET}}$
- Instruction executable with 1 byte (excluding data write for each RAM)
- Built-in oscillation circuit (resistor \& capacitor connected externally)
- Package options:

44-pin plastic QFP (QFP44-P-910-0.80-2K) (ML9209-xxGA)

## BLOCK DIAGRAM



## PIN CONFIGURATION (TOP VIEW)



44-Pin Plastic QFP

## PIN DESCRIPTION

| Pin | Symbol | Type | Connects to | Description |
| :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & 28-38, \\ & 40-44 \end{aligned}$ | SEG1-16 | O | VFD tube anode electrode | VFD tube anode electrode drive output. <br> Directly connected to the VFD tube and no pull-down resistor is required. $I_{\mathrm{OH}}>-6 \mathrm{~mA}$ |
| 1-16 | COM1-16 | O | VFD tube <br> grid electrode | VFD tube grid electrode drive output. <br> Directly connected to the VFD tube and no pull-down resistor is required. $\mathrm{l}_{\text {он }}>-30 \mathrm{~mA}$ |
| 26, 27 | AD1-2 | O | VFD tube <br> anode <br> electrode | VFD tube anode electrode drive output. <br> Directly connected to the VFD tube and no pull-down resistor is required. $\mathrm{l}_{\text {он }}>-15 \mathrm{~mA}$ |
| 18, 25 | $\mathrm{V}_{\mathrm{DD}}$ |  |  | The voltage supply between $V_{D D}$ and GND is for the power |
| 20 | GND |  |  | supply for the internal logic. |
| 17,39 | $V_{\text {FL }}$ | - | Power supply | The voltage supply between $\mathrm{V}_{\mathrm{DD}}$ and $\mathrm{V}_{\mathrm{FL}}$ is for the power supply for driving the VFD tube. <br> Apply power to $\mathrm{V}_{\mathrm{DD}}$ first, then to $\mathrm{V}_{\mathrm{FL}}$. |
| 24 | DA | 1 | Microcontroller | Serial data input pin (positive logic). Data is input from the LSB. |
| 23 | $\overline{\mathrm{CP}}$ | 1 | Microcontroller | Shift clock input pin. <br> Serial data is shifted in on a rising edge of $\overline{\mathrm{CP}}$. |
| 22 | $\overline{\mathrm{CS}}$ | 1 | Microcontroller | Chip select input pin. Serial data transfer is disabled when $\overline{\mathrm{CS}}$ pin is " H " level. |
| 21 | $\overline{\text { RESET }}$ | 1 | Microcontroller | Reset input. <br> Setting this pin to "Low" initializes all the functions. Initial status is as follows. <br> - Address of each RAM $\qquad$ Address " 00 " H <br> - Data of each RAM. $\qquad$ Content is undefined <br> - Display digit. $\qquad$ 16 digits <br> - Brightness adjustment. $\qquad$ 0/16 <br> - All display lights ON or OFF $\qquad$ OFF mode <br> - All outputs $\qquad$ Low level |
| 19 | OSC0 | I/O | $\mathrm{C}_{1}, \mathrm{R}_{1}$ | Pin for RC oscillation. <br> Resistors and capacitors are connected externally and constants vary depending on the $V_{D D}$ voltage used. <br> The target oscillation frequency is 2 MHz . <br> (RC oscillator circuit) <br> *Refer to the Application Circuit. |

## ABSOLUTE MAXIMUM RATINGS

| Parameter | Symbol | Condition | Rating | Unit |
| :--- | :---: | :---: | :---: | :---: |
| Supply Voltage (1) | $\mathrm{V}_{\mathrm{DD}}$ | - | -0.3 to +6.5 | V |
| Supply Voltage (2) | $\mathrm{V}_{\mathrm{FL}}$ | - | $\mathrm{V}_{\mathrm{DD}}-45$ | V |
| Input Voltage | $\mathrm{V}_{\mathrm{IN}}$ | - | -0.3 to $\mathrm{V}_{\mathrm{DD}}+0.3$ | V |
| Power Dissipation | $\mathrm{P}_{\mathrm{D}}$ | $\mathrm{Ta} \geq 25^{\circ} \mathrm{C}$ | 541 | mW |
| Storage <br> Temperature | $\mathrm{T}_{\mathrm{STG}}$ | - | -55 to +150 | ${ }^{\circ} \mathrm{C}$ |
|  | $\mathrm{I}_{\mathrm{O} 1}$ | COM1-16 | -40 to 0.0 | mA |
|  | $\mathrm{I}_{\mathrm{O} 2}$ | AD1-2 | -20 to 0.0 | mA |
|  | $\mathrm{I}_{\mathrm{O} 3}$ | SEG1-16 | -10 to 0.0 | mA |

## RECOMMENDED OPERATING CONDITIONS-1

- When the unit power supply voltage is 5.0 V (typ.)

| Parameter | Symbol | Condition | Min. | Typ. | Max. | Unit |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| Supply Voltage (1) | $\mathrm{V}_{\mathrm{DD}}$ | - | 4.5 | 5.0 | 5.5 | V |
| Supply Voltage (2) | $\mathrm{V}_{\mathrm{FL}}$ | - | $\mathrm{V}_{\mathrm{DD}}-42$ | - | $\mathrm{V}_{\mathrm{DD}}-20$ | V |
| High Level Input Voltage | $\mathrm{V}_{\mathrm{IH}}$ | All input pins except OSC0 | $0.7 \mathrm{~V}_{\mathrm{DD}}$ | - | - | V |
| Low Level Input Voltage | $\mathrm{V}_{\mathrm{IL}}$ | All input pins except OSC0 | - | - | $0.3 \mathrm{~V}_{\mathrm{DD}}$ | V |
| $\overline{\mathrm{CP}}$ frequency | $\mathrm{f}_{\mathrm{C}}$ | - | - | - | 2.0 | MHz |
| Self-oscillation frequency | $\mathrm{f}_{\mathrm{oSC}}$ | $\mathrm{R}_{1}=8.2 \mathrm{k} \Omega \pm 5 \%, \mathrm{C}_{1}=82 \mathrm{pF} \pm 5 \%$ | 1.4 | 2.0 | 2.6 | MHz |
| Frame Frequency | $\mathrm{f}_{\mathrm{FR}}$ | $\mathrm{DIGIT}=1$ to <br> $\mathrm{C}_{1}=82 \mathrm{pF} \pm 5 \%$ $\mathrm{R}_{1}=8.2 \mathrm{k} \Omega \pm 5 \%$, | 170 | 244 | 318 | Hz |
| Operating Temperature | $\mathrm{T}_{\mathrm{op}}$ | - | -40 | - | 85 | ${ }^{\circ} \mathrm{C}$ |

## RECOMMENDED OPERATING CONDITIONS-2

- When the unit power supply voltage is 3.3 V (typ.)

| Parameter | Symbol | Condition | Min. | Typ. | Max. | Unit |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| Supply Voltage (1) | $\mathrm{V}_{\mathrm{DD}}$ | - | 3.0 | 3.3 | 3.6 | V |
| Supply Voltage (2) | $\mathrm{V}_{\mathrm{FL}}$ | - | $\mathrm{V}_{\mathrm{DD}}-42$ | - | $\mathrm{V}_{\mathrm{DD}}-20$ | V |
| High Level Input Voltage | $\mathrm{V}_{\mathrm{IH}}$ | All input pins except OSC0 | $0.8 \mathrm{~V}_{\mathrm{DD}}$ | - | - | V |
| Low Level Input Voltage | $\mathrm{V}_{\mathrm{IL}}$ | All input pins except OSC0 | - | - | $0.2 \mathrm{~V}_{\mathrm{DD}}$ | V |
| $\overline{\mathrm{CP}}$ frequency | $\mathrm{f}_{\mathrm{C}}$ | - | - | - | 2.0 | MHz |
| Self-oscillation frequency | $\mathrm{f}_{\text {osc }}$ | $\mathrm{R}_{1}=6.8 \mathrm{k} \Omega \pm 5 \%, \mathrm{C}_{1}=82 \mathrm{pF} \pm 5 \%$ | 1.4 | 2.0 | 2.6 | MHz |
| Frame Frequency | $\mathrm{f}_{\mathrm{FR}}$ | $\mathrm{DIGIT}=1$ to 16, <br> $\mathrm{R}_{1}=6.8 \mathrm{k} \Omega \pm 5 \%, \mathrm{C}_{1}=82 \mathrm{pF} \pm 5 \%$ | 170 | 244 | 318 | Hz |
| Operating Temperature | $\mathrm{T}_{\mathrm{op}}$ | - | -40 | - | 85 | ${ }^{\circ} \mathrm{C}$ |

## ELECTRICAL CHARACTERISTICS

## DC Characteristics-1

| Parameter | Symbol | Applied pin |  | Condition | Min. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| High Level Input Voltage | $\mathrm{V}_{1}$ | $\frac{\overline{\mathrm{CS}}, \overline{\mathrm{CP}}, \mathrm{DA},}{\overline{\mathrm{RESET}}}$ |  | - | $0.7 \mathrm{~V}_{\mathrm{DD}}$ | - | V |
| Low Level Input Voltage | VIL | $\frac{\overline{\mathrm{CS}}, \overline{\mathrm{CP}, \mathrm{DA}},}{\overline{\mathrm{RESET}}}$ |  | - | - | 0.3 VDD | V |
| High Level Input Current | $\mathrm{I}_{\mathrm{H}}$ | $\begin{gathered} \overline{\mathrm{CS}, \overline{\mathrm{CP}}, \mathrm{DA},} \\ \overline{\mathrm{RESET}} \end{gathered}$ |  | $\mathrm{V}_{\mathrm{IH}}=\mathrm{V}_{\mathrm{DD}}$ | -1.0 | 1.0 | $\mu \mathrm{A}$ |
| Low Level Input Current | IIL | $\begin{gathered} \overline{\mathrm{CS}}, \overline{\mathrm{CP}}, \mathrm{DA}, \\ \overline{\mathrm{RESET}} \end{gathered}$ |  | $\mathrm{V}_{\mathrm{IL}}=0.0 \mathrm{~V}$ | -1.0 | 1.0 | $\mu \mathrm{A}$ |
| High Level Output Voltage | $\mathrm{V}_{\text {OH1 }}$ | COM1-16 | $\mathrm{I}_{\text {OH1 }}=-30 \mathrm{~mA}$ |  | $V_{D D}-1.5$ | - | V |
|  | $\mathrm{V}_{\mathrm{OH} 2}$ | AD1-2 | $\mathrm{I}_{\mathrm{OH} 2}=-15 \mathrm{~mA}$ |  | $\mathrm{V}_{\text {DD }}-1.5$ | - | V |
|  | $\mathrm{V}_{\mathrm{OH} 3}$ | SEG1-16 | $\mathrm{I}_{\text {онз }}=-6 \mathrm{~mA}$ |  | $V_{D D}-1.5$ | - | V |
| Low Level Output Voltage | VoL1 | $\begin{gathered} \hline \text { COM1-16 } \\ \text { AD1-2 } \\ \text { SEG1-16 } \\ \hline \end{gathered}$ |  | - | - | $\mathrm{V}_{\mathrm{FL}}+1.0$ | V |
| Supply Current | $\mathrm{I}_{\mathrm{DD} 1}$ | $V_{\text {DD }}$ | fosc $=$ <br> 2 MHz , <br> no load | $\begin{aligned} & \text { Duty }=15 / 16 \\ & \text { Digit }=1-16 \end{aligned}$ <br> All output lights ON | - | 4 | mA |
|  | $\mathrm{I}_{\mathrm{DD} 2}$ |  |  | $\begin{aligned} & \text { Duty }=0 / 16 \\ & \text { Digit }=1-8 \end{aligned}$ <br> All output lights OFF | - | 3 | mA |

DC Characteristics-2

| Parameter | Symbol | Applied pin |  | Condition | Min. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| High Level Input Voltage | $\mathrm{V}_{1}$ | $\begin{gathered} \overline{\mathrm{CS}}, \overline{\mathrm{CP}}, \\ \mathrm{DA}, \overline{\mathrm{RESET}} \end{gathered}$ |  | - | 0.8 V DD | - | V |
| Low Level Input Voltage | VIL | $\begin{gathered} \overline{\mathrm{CS}}, \overline{\mathrm{CP}}, \\ \mathrm{DA}, \overline{\mathrm{RESET}} \end{gathered}$ |  | - | - | 0.2 V DD | V |
| High Level Input Current | $\mathrm{IIH}^{\text {H }}$ | $\begin{gathered} \overline{\mathrm{CS}}, \overline{\mathrm{CP}}, \\ \mathrm{DA}, \overline{\mathrm{RESET}} \end{gathered}$ |  | $\mathrm{V}_{\mathrm{IH}}=\mathrm{V}_{\mathrm{DD}}$ | -1.0 | 1.0 | $\mu \mathrm{A}$ |
| Low Level Input Current | $1 / L$ | $\begin{gathered} \overline{\mathrm{CS}}, \overline{\mathrm{CP}}, \\ \mathrm{DA}, \overline{\mathrm{RESET}} \end{gathered}$ |  | $\mathrm{V}_{\mathrm{IL}}=0.0 \mathrm{~V}$ | -1.0 | 1.0 | $\mu \mathrm{A}$ |
| High Level Output Voltage | $\mathrm{V}_{\mathrm{OH} 1}$ | COM1-16 | $\mathrm{IOH} 1=-30 \mathrm{~mA}$ |  | $\mathrm{V}_{\mathrm{DD}}-1.5$ | - | V |
|  | $\mathrm{V}_{\mathrm{OH} 2}$ | AD1-2 | $\mathrm{l}_{\mathrm{OH} 2}=-15 \mathrm{~mA}$ |  | $V_{D D}-1.5$ | - | V |
|  | $\mathrm{V}_{\mathrm{OH} 3}$ | SEG1-16 | $\mathrm{l}_{\mathrm{OH} 3}=-6 \mathrm{~mA}$ |  | $V_{D D}-1.5$ | - | V |
| Low Level Output Voltage | VoL1 | $\begin{gathered} \text { COM1-16 } \\ \text { AD1-2 } \\ \text { SEG1-16 } \\ \hline \end{gathered}$ |  | - | - | $\mathrm{V}_{\mathrm{FL}}+1.0$ | V |
| Supply Current | IDD1 | $V_{\text {DD }}$ | $\mathrm{f}_{\mathrm{osc}}=$ <br> 2 MHz , <br> no load | $\begin{aligned} & \text { Duty }=15 / 16 \\ & \text { Digit }=1-16 \\ & \text { All output lights ON } \\ & \hline \end{aligned}$ | - | 3 | mA |
|  | $\mathrm{l}_{\text {D } 2}$ |  |  | $\begin{aligned} & \text { Duty }=0 / 16 \\ & \text { Digit }=1-8 \end{aligned}$ <br> All output lights OFF | - | 2 | mA |

## AC Characteristics-1

$\left(\mathrm{V}_{\mathrm{DD}}=5.0 \mathrm{~V} \pm 10 \%, \mathrm{~V}_{\mathrm{FL}}=\mathrm{V}_{\mathrm{DD}}-42 \mathrm{~V}, \mathrm{Ta}=-40\right.$ to $+85^{\circ} \mathrm{C}$, unless otherwise specified)

| Parameter | Symbol | Condition |  | Min. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\overline{\mathrm{CP}}$ Frequency | $\mathrm{f}_{\mathrm{C}}$ | - |  | - | 2.0 | MHz |
| $\overline{\mathrm{CP}}$ Pulse Width | tcw | - |  | 250 | - | ns |
| DA Setup Time | $t_{\text {ds }}$ | - |  | 250 | - | ns |
| DA Hold Time | $t_{\text {DH }}$ | - |  | 250 | - | ns |
| $\overline{\text { CS Setup Time }}$ | tcss | - |  | 250 | - | ns |
| $\overline{\text { CS }}$ Hold Time | $\mathrm{t}_{\mathrm{csi}}$ | $\mathrm{R}_{1}=8.2 \mathrm{k} \Omega \pm 5 \%, \mathrm{C}_{1}=82 \mathrm{pF} \pm 5 \%$ |  | 16 | - | $\mu \mathrm{S}$ |
| $\overline{\overline{C S}}$ Wait Time | tcsw | - |  | 250 | - | ns |
| Data Processing Time | tooff | $\mathrm{R}_{1}=8.2 \mathrm{k} \Omega \pm 5 \%, \mathrm{C}_{1}=82 \mathrm{pF} \pm 5 \%$ |  | 8 | - | $\mu \mathrm{S}$ |
| RESET Pulse Width | $\mathrm{t}_{\text {WRES }}$ | - |  | 250 | - | ns |
| RESET Time | $\mathrm{t}_{\text {RSON }}$ | - |  | 250 | - | ns |
| DA Wait Time | $\mathrm{t}_{\text {RSOFF }}$ | - |  | 250 | - | ns |
| All Driver Output Slew | $\mathrm{t}_{\mathrm{R}}$ | $\mathrm{C}_{\text {I }}=100 \mathrm{pF}$ | $\mathrm{t}_{\mathrm{R}}=20$ to 80\% | - | 2.0 | $\mu \mathrm{S}$ |
| Rate | $\mathrm{t}_{\mathrm{F}}$ |  | $\mathrm{t}_{\mathrm{F}}=80$ to $20 \%$ | - | 2.0 | $\mu \mathrm{S}$ |

## AC Characteristics-2

$\left(\mathrm{V}_{\mathrm{DD}}=3.3 \mathrm{~V} \pm 10 \%, \mathrm{~V}_{\mathrm{FL}}=\mathrm{V}_{\mathrm{DD}}-42 \mathrm{~V}, \mathrm{Ta}=-40\right.$ to $+85^{\circ} \mathrm{C}$, unless otherwise specified $)$

| Parameter | Symbol | Condition |  | Min. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\overline{\mathrm{CP}}$ Frequency | $\mathrm{f}_{\mathrm{C}}$ | - |  | - | 2.0 | MHz |
| $\overline{\mathrm{CP}}$ Pulse Width | tcw | - |  | 250 | - | ns |
| DA Setup Time | tos | - |  | 250 | - | ns |
| DA Hold Time | $t_{\text {DH }}$ | - |  | 250 | - | ns |
| $\overline{\text { CS Setup Time }}$ | tcss | - |  | 250 | - | ns |
| $\overline{\text { CS }}$ Hold Time | tcsh | $\mathrm{R}_{1}=6.8 \mathrm{k} \Omega \pm 5 \%, \mathrm{C}_{1}=82 \mathrm{pF} \pm 5 \%$ |  | 16 | - | $\mu \mathrm{S}$ |
| $\overline{\text { CS Wait Time }}$ | $\mathrm{t}_{\text {csw }}$ | - |  | 250 | - | ns |
| Data Processing Time | tooff | $\mathrm{R}_{1}=6.8 \mathrm{k} \Omega \pm 5 \%, \mathrm{C}_{1}=82 \mathrm{pF} \pm 5 \%$ |  | 8 | - | $\mu \mathrm{S}$ |
| RESET Pulse Width | twres | - |  | 250 | - | ns |
| RESET Execution Time | trson | - |  | 250 | - | ns |
| DA Wait Time | $\mathrm{t}_{\text {RSOFF }}$ | - |  | 250 | - | ns |
| All Driver Output Slew | $\mathrm{t}_{\mathrm{R}}$ | $C_{1}=100 \mathrm{pF}$ | $\mathrm{t}_{\mathrm{R}}=20$ to 80\% | - | 2.0 | $\mu \mathrm{S}$ |
| Rate | $\mathrm{t}_{\mathrm{F}}$ |  | $\mathrm{t}_{\mathrm{F}}=80$ to $20 \%$ | - | 2.0 | $\mu \mathrm{s}$ |

## TIMING DIAGRAMS

1) Data Input Timing

| Symbol | $\mathrm{V}_{\mathrm{DD}}=3.3 \mathrm{~V} \pm 10 \%$ | $\mathrm{~V}_{\mathrm{DD}}=5.0 \mathrm{~V} \pm 10 \%$ |
| :---: | :---: | :---: |
| $\mathrm{~V}_{\mathrm{IH}}$ | $0.8 \mathrm{~V}_{\mathrm{DD}}$ | $0.7 \mathrm{~V}_{\mathrm{DD}}$ |
| $\mathrm{V}_{\mathrm{IL}}$ | $0.2 \mathrm{~V}_{\mathrm{DD}}$ | $0.3 \mathrm{~V}_{\mathrm{DD}}$ |


2) Data Input Timing

3) Output Timing


## 4) Digit Output Timing (16-Digit, 15/16-Duty)



## FUNCTIONAL DESCRIPTION

## Command List



When data is written to RAM (DCRAM, CGRAM, and ADRAM) continuously, addresses are internally incremented automatically. Therefore it is not necessary to specify the 1st byte to write RAM data for the 2nd and subsequent bytes.

Note: The test mode is used for inspection before shipment. It is not a user function.

## Positional Relationship Between SEGn and ADn (one digit)



## Data Transfer Method and Command Write Method

Display control command and data are written by an 8-bit serial transfer.
Write timing is shown in the figure below.
Setting the $\overline{\mathrm{CS}}$ pin to "Low" level enables a data transfer.
Data is 8 bits and is sequentially input into the DA pin from LSB (LSB first).
As shown in the figure below, data is read by the shift register at the rising edge of the shift clock, which is input into the $\overline{\mathrm{CP}}$ pin. If 8-bit data is input, internal load signals are automatically generated and data is written to each register and RAM.
Therefore it is not necessary to input load signals from the outside.
Setting the $\overline{\mathrm{CS}}$ pin to "High" disables data transfer. Data input from the point when the $\overline{\mathrm{CS}}$ pin changes from "High" to "Low" is recognized in 8-bit units.

*1 When data is written to RAM (DCRAM, CGRAM, ADRAM) continuously, addresses are internally incremented automatically. Therefore it is not necessary to specify the 1st byte to write RAM data for the 2nd and subsequent bytes.

## Reset Function

Reset is executed when the $\overline{\text { RESET }}$ pin is set to "L", (when turning power on, for example) and initializes all functions.
Initial status is as follows.

- Address of each RAM Address 00H
- Data of each RAM

All contents are undefined.

- Number of display digits 16 digits
- Brightness adjustment 0/16
- All display lights ON or OFF OFF mode
- Segment output.................................All segment outputs go "Low."
- AD output..........................................All AD outputs go "Low."

Be sure to execute the reset operation when turning power on and set again according to "Setting Flowchart" after reset.

## Description of Commands and Functions

1. "DCRAM data write" command
(Specifies the address of DCRAM and writes the character code of CGROM and CGRAM.)
DCRAM (Data Control RAM) has a 4-bit address to store character codes of CGROM and CGRAM.
A character code specified by DCRAM is converted to an alphanumeric character pattern via CGROM or CGRAM.
The DCRAM can store 16 characters worth of character codes.
[Command format]

| 1st byte <br> (1st) | LSB |  |  |  |  |  |  | MSB | Setup and DCRAM address in the write mode of DCRAM data are specified. <br> (Example: Specify DCRAM address OH.) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | B0 | B1 | B2 | B3 | B4 |  | B6 | B7 |  |
|  | X0 | X1 | X2 | X3 | 1 | 0 | 0 | 0 |  |
|  | LSB | B1 | B2 | B3 | B4 | B5 |  | MSB B7 |  |
| 2nd byte (2nd) | CO | C1 | C2 | C3 | C4 | C5 | C6 | C7 | Specify character code of CGROM and CGRAM. (It is written into DCRAM address 00H.) |

To specify the character code of CGROM and CGRAM to the next address continuously, specify only character code as follows.
Since the address of DCRAM is automatically incremented, address specification is unnecessary.

|  | LSB | B1 | B2 | B3 | B4 | B5 | B6 | $\begin{gathered} \text { MSB } \\ \text { B7 } \end{gathered}$ | Specify character code of CGROM and CGRAM. (It is written into DCRAM address 1H.) |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 2nd byte (3rd) | C0 | C1 | C2 | C3 | C4 | C5 | C6 | C7 |  |  |
|  | LSB B0 | B1 | B2 | B3 | B4 | B5 | B6 | MSB |  |  |
| 2nd byte <br> (4th) | C0 | C1 | C2 | C3 | C4 | C5 | C6 | C7 | Specify character code of CGROM and CGRAM. (It is written into DCRAM address 2H.) |  |
|  | $\begin{aligned} & \text { LSB } \\ & \text { B0 } \end{aligned}$ | B1 | B2 | B3 | B4 | B5 | B6 | $\begin{gathered} \text { MSB } \\ \text { B7 } \end{gathered}$ |  |  |
| 2nd byte (17th) | C0 | C1 | C2 | C3 | C4 | C5 | C6 | C7 | Specify character code of CGROM and CGRAM. (It is written into DCRAM address FH.) |  |
|  | LSBMSB |  |  |  |  |  |  |  |  |  |
| 2nd byte <br> (18th) | C0 | C1 | C2 | C3 | C4 | C5 | C6 | C7 |  | Specify character code of CGROM and CGRAM. (It is rewritten into DCRAM address 0 H .) |

X0 (LSB) to X3 (MSB): DCRAM address (4 bits: 16 characters worth)
C0 (LSB) to C7 (MSB): Character code of CGROM and CGRAM (8 bits: 256 characters worth)
[Relationship between DCRAM addresses setup and COM positions]

| HEX | X0 | X1 | X2 | X3 | COM <br> position | HEX | X0 | X1 | X2 | X3 | COM <br> position |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 0 | COM1 | 8 | 0 | 0 | 0 | 1 | COM9 |
| 1 | 1 | 0 | 0 | 0 | COM2 | 9 | 1 | 0 | 0 | 1 | COM10 |
| 2 | 0 | 1 | 0 | 0 | COM3 | A | 0 | 1 | 0 | 1 | COM11 |
| 3 | 1 | 1 | 1 | 0 | COM4 | B | 1 | 1 | 0 | 1 | COM12 |
| 4 | 0 | 0 | 1 | 0 | COM5 | C | 0 | 0 | 1 | 1 | COM13 |
| 5 | 1 | 0 | 1 | 0 | COM6 | D | 1 | 0 | 1 | 1 | COM14 |
| 6 | 0 | 1 | 1 | 0 | COM7 | E | 0 | 1 | 1 | 1 | COM15 |
| 7 | 1 | 1 | 1 | 0 | COM8 | F | 1 | 1 | 1 | 1 | COM16 |

2. "CGRAM data write" command
(Specifies the address of CGRAM and writes character pattern data.)
CGRAM (Character Generator RAM) has a 4-bit address to store alphanumeric character patterns.
A character pattern stored in CGRAM can be displayed by specifying the character code (address) by DCRAM. The addresses of CGRAM are assigned to 00H to 0FH (All the other addresses are the CGROM addresses). The CGRAM can store 16 types of character patterns.
[Command format]


To specify character pattern data continuously to the next address, specify only character pattern data as follows. Since the address of CGRAM is automatically incremented, address specification is unnecessary.
Data from the 2nd to 6th byte (character pattern) is regarded as one data item taken together, so 250 ns is sufficient for $t_{\text {DOFF }}$ time between bytes.


X0 (LSB) to X3 (MSB): CGRAM address (4 bits: 16 characters worth)
C0 (LSB) to C15 (MSB): Character data of CGRAM (16 bits: 16 outputs per digit)
[Positional relationship between CGRAM addresses setup and CGROM addresses]

| HEX | X0 | X1 | X2 | X3 | CGROM <br> address | HEX | X0 | X1 | X2 | X3 | CGROM <br> address |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 0 | RAM00 | 8 | 0 | 0 | 0 | 1 | RAM08 |
| 1 | 1 | 0 | 0 | 0 | RAM01 | 9 | 1 | 0 | 0 | 1 | RAM09 |
| 2 | 0 | 1 | 0 | 0 | RAM02 | A | 0 | 1 | 0 | 1 | RAM0A |
| 3 | 1 | 1 | 1 | 0 | RAM03 | B | 1 | 1 | 0 | 1 | RAM0B |
| 4 | 0 | 0 | 1 | 0 | RAM04 | C | 0 | 0 | 1 | 1 | RAM0C |
| 5 | 1 | 0 | 1 | 0 | RAM05 | D | 1 | 0 | 1 | 1 | RAM0D |
| 6 | 0 | 1 | 1 | 0 | RAM06 | E | 0 | 1 | 1 | 1 | RAM0E |
| 7 | 1 | 1 | 1 | 0 | RAM07 | F | 1 | 1 | 1 | 1 | RAMOF |

Refer to the ROM Code Tables attached later in this document.

## Positional Relationship Between CGROM and CGRAM outputs


*On CGROM
A CGROM (Character Generator ROM) has an 8-bit address to generate alphanumeric type matrix character patterns.
It has a capacity of $240 \times 16$ bits and can store 240 types of character patterns.
3. "ADRAM data write" command
(Specifies the address of ADRAM and writes symbol data)
ADRAM (Additional Data RAM) has a 2-bit address to store symbol data.
Symbol data specified by ADRAM is directly output without CGROM and CGRAM.
(The ADRAM can store two types of symbol patterns for each digit.)
The terminal to which the contents of ADRAM are output can be used as a cursor.
[Command format]


To specify symbol data continuously to the next address, specify only symbol data as follows. Since the address of ADRAM is automatically incremented, address specification is unnecessary.


X0 (LSB) to X3 (MSB) : ADRAM address (4 bits: 16 characters worth)
C0 (LSB) to C1 (MSB) : Symbol data (2 bits: 2 symbols per digit)

* : Don’t care
[Relationship between ADRAM addresses setup and COM positions]

| HEX | X0 | X1 | X2 | X3 | COM <br> positions | HEX | X0 | X1 | X2 | X3 | COM <br> positions |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 0 | COM1 | 8 | 0 | 0 | 0 | 1 | COM9 |
| 1 | 1 | 0 | 0 | 0 | COM2 | 9 | 1 | 0 | 0 | 1 | COM10 |
| 2 | 0 | 1 | 0 | 0 | COM3 | A | 0 | 1 | 0 | 1 | COM11 |
| 3 | 1 | 1 | 1 | 0 | COM4 | B | 1 | 1 | 0 | 1 | COM12 |
| 4 | 0 | 0 | 1 | 0 | COM5 | C | 0 | 0 | 1 | 1 | COM13 |
| 5 | 1 | 0 | 1 | 0 | COM6 | D | 1 | 0 | 1 | 1 | COM14 |
| 6 | 0 | 1 | 1 | 0 | COM7 | E | 0 | 1 | 1 | 1 | COM15 |
| 7 | 1 | 1 | 1 | 0 | COM8 | F | 1 | 1 | 1 | 1 | COM16 |

5. "Display duty set" command
(Writes display duty value into the duty cycle register.)
For display duty, brightness can be adjusted in 16 stages using 4-bit data.
When power is turned on or when the $\overline{\text { RESET }}$ signal is input, the duty cycle register value is " 0 ". Always execute this command before turning the display on, then set a desired duty value.
[Command format]

$$
\begin{aligned}
& \text { LSB MSB } \\
& \begin{array}{lllllllllll}
B 0 & \text { B1 } & \text { B2 } & \text { B3 } & \text { B4 } & \text { B5 } & \text { B6 } & \text { B7 }
\end{array} \\
& \text { 1st byte } \begin{array}{|l|l|l|l|l|l|l|l|l} 
& \\
\hline
\end{array} \\
& \text { specified. }
\end{aligned}
$$

D0 (LSB) to D3 (MSB) : Display duty data (4 bits: 16 stages worth)
[Relation between setup data and controlled COM duty]

$\longrightarrow$| HEX | D0 | D1 | D2 | D3 | COM duty | HEX | D0 | D1 | D2 | D3 | COM duty |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 0 | $0 / 16$ | 0 | 0 | 0 | 0 | 1 | $8 / 16$ |
| 1 | 1 | 0 | 0 | 0 | $1 / 16$ | 1 | 1 | 0 | 0 | 1 | $9 / 16$ |
| 2 | 0 | 1 | 0 | 0 | $2 / 16$ | 2 | 0 | 1 | 0 | 1 | $10 / 16$ |
| 3 | 1 | 1 | 0 | 0 | $3 / 16$ | 3 | 1 | 1 | 0 | 1 | $11 / 16$ |
| 4 | 0 | 0 | 1 | 0 | $4 / 16$ | 4 | 0 | 0 | 1 | 1 | $12 / 16$ |
| 5 | 1 | 0 | 1 | 0 | $5 / 16$ | 5 | 1 | 0 | 1 | 1 | $13 / 16$ |
| 6 | 0 | 1 | 1 | 0 | $6 / 16$ | 6 | 0 | 1 | 1 | 1 | $14 / 16$ |
| 7 | 1 | 1 | 1 | 0 | $7 / 16$ | 7 | 1 | 1 | 1 | 1 | $15 / 16$ |

* The state when power is turned on or when the $\overline{\operatorname{RESET}}$ signal is input.

6. "Number of display digits set" command
(Writes the number of display digits into the number-of-display-digits register.)
For the number of display digits, 1 to 16 digits can be specified using 4-bit data.
When power is turned on or when a $\overline{\text { RESET }}$ signal is input, the number-of-display-digits register value is " 0 ". Always execute this command before turning the display on, then set a desired value.
[Command format]


K0 (LSB) to K3 (MSB) : Data of the number of display digits (4 bits: 16 digits worth)
[Relation between data to be set and the number of digits of COM to be controlled]

|  | HEX | D0 | D1 | D2 | D3 | No. of digits <br> of COM | HEX | D0 | D1 | D2 | D3 | No. of digits <br> of COM |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 0 | COM1-16 | 0 | 0 | 0 | 0 | 1 | COM1-18 |  |
| 1 | 1 | 0 | 0 | 0 | COM1 | 1 | 1 | 0 | 0 | 1 | COM1-9 |  |
| 2 | 0 | 1 | 0 | 0 | COM1-2 | 2 | 0 | 1 | 0 | 1 | COM1-10 |  |
| 3 | 1 | 1 | 0 | 0 | COM1-3 | 3 | 1 | 1 | 0 | 1 | COM1-11 |  |
| 4 | 0 | 0 | 1 | 0 | COM1-4 | 4 | 0 | 0 | 1 | 1 | COM1-12 |  |
| 5 | 1 | 0 | 1 | 0 | COM1-5 | 5 | 1 | 0 | 1 | 1 | COM1-13 |  |
| 6 | 0 | 1 | 1 | 0 | COM1-6 | 6 | 0 | 1 | 1 | 1 | COM1-14 |  |
| 7 | 1 | 1 | 1 | 0 | COM1-7 | 7 | 1 | 1 | 1 | 1 | COM1-15 |  |

* The state when power is turned on or when the $\overline{\text { RESET }}$ signal is input.

7. "All display lights ON" and "All display lights OFF" commands
(Turns the entire display ON and OFF, respectively.)
All display lights ON is used primarily for display testing.
All display lights OFF is primarily used for display blink and to prevent false display upon power-on.
[Command format]

LSB MSB

| B0 |  |  |  |  |  |  |  |  |  |  | B 1 | B 2 | B 3 | B 4 | B 5 | B 6 | B 7 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| L | H | $*$ | $*$ | 1 | 1 | 1 | 0 |  |  |  |  |  |  |  |  |  |  |

L: All display lights OFF
H: All display lights ON
*: Don't Care
[Data to be setup and display state of SEG and AD]

| L | H | Display state of SEG and AD |
| :--- | :--- | :--- |
|  |  |  |
| 0 | 0 | Normal display | |  |
| :---: |
| 1 |

## Setting Flowchart

(Power applying included)


## Power-off Flowchart



## NOTE ON APPLYING POWER

To prevent the IC from malfunctioning, turn on the logic power supply first, and then turn on the driver power supply when applying power. Also, for power-off, turn off the driver power supply first, then turn off the logic power supply.


## APPLICATION CIRCUIT



Notes:

1. The $\mathrm{V}_{\mathrm{DD}}$ voltage depends on the power supply voltage of the microcontroller used. Adjust the value of the constants $\mathrm{R}_{1}$ and $\mathrm{C}_{1}$ to the power supply voltage used.
2. The $\mathrm{V}_{\mathrm{FL}}$ voltage depends on the vacuum fluorescent display tube used. Adjust the value of the constants $\mathrm{R}_{2}$ and ZD to the voltage used.

## Reference data

Shown below is a chart showing the $\mathrm{V}_{\mathrm{FL}}$ voltage vs. output current of each driver.
Care must be taken that the entire power consumption will not exceed the power dissipation.

$\mathrm{V}_{\mathrm{FL}}$ Voltage vs. Output Current of Each Driver

## ML9209-01 ROM CODE

*ROM CODE_A is the character set for SEGA1 to SEGA16.
*00000000b ( 00 h ) to $00001111 \mathrm{~b}(0 \mathrm{Fh})$ are the CGRAM_A addresses

|  |  |  | por 100 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | \% |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  | , |  |  |  |  |  |  |  |  | 2 |  |  |  |  |  |
|  |  |  | 180 | * |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  | 3 | * |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  | 1 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  | 3 | \% | , |  |  | \% |  |  |  |  |  |  |  |  |
|  |  |  |  |  | , |  | * | , | * |  |  | * |  |  |  |  |  |
|  |  |  | 30 | ${ }^{*}$ | 3 | , | * | S | 3 |  |  | * |  |  |  |  |  |
|  |  |  | * | * | \% |  |  |  | 3 |  |  | * |  |  |  |  |  |
|  |  |  | 8 | * | 3 |  |  | 3 | * |  |  | * |  |  |  |  |  |
|  |  |  | 3 | $2 *$ | * |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  | * | ${ }^{*}$ | * |  | * | S | * |  |  | * |  | * |  | * |  |
|  |  |  |  | - | 4 |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  | 3 | $3 *$ | * |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  | 0 | * | * |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  | * |  | 1 |  |  |  | * |  |  |  |  |  |  |  |  |



## PACKAGE DIMENSIONS

(Unit: mm)


Notes for Mounting the Surface Mount Type Package
The surface mount type packages are very susceptible to heat in reflow mounting and humidity absorbed in storage.
Therefore, before you perform reflow mounting, contact ROHM's responsible sales person for the product name, package name, pin number, package code and desired mounting conditions (reflow method, temperature and times).

## REVISION HISTORY

| Document <br> No. | Date | Page |  | Description |
| :---: | :---: | :---: | :---: | :---: |
|  |  | Current <br> Edition |  |  |
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