## 23-MEMORY TONE/PULSE DIALER WITH HANDFREE, LOCK AND HOLD FUNCTIONS

## GENERAL DESCRIPTION

The W91810N is a series of tone/pulse switchable telephone dialers with 23 memory, keytone, hold, lock, mute, volume control and handfree dialing control features. These chips are fabricated using Winbond's high-performance CMOS technology and thus offer good performance in low-voltage, lowpower operations.

## FEATURES

- Tone/pulse switchable dialer
- Two by 32 digits redial and save memory
- Three by 32 digits one-touch direct repertory memory
- Twenty by 32 digits one-touch direct or two-touch indirect repertory memory
- Pulse-to-tone (*/T) keypad for long distance call operation
- Chain dialing
- Uses $6 \times 6$ or $7 \times 7$ keyboard
- Easy operation with redial, flash, pause, and */T keypads
- Pause, $\mathrm{P} \rightarrow \mathrm{T}$ (pulse-to-tone) can be stored as a digit in memory
- Dialing rate: 10 or 20 ppS by mask option
- Minimum tone output duration: 93 mS
- Minimum intertone pause: 93 mS
- Pause time: 3.6 sec.
- Flash break time ( $73 \mathrm{mS}, 100 \mathrm{mS}, 300 \mathrm{mS}$, or 600 mS ) selectable by keypad; pause time is 1.0 S
- Make/break ratio (2:3 or 1:2) selectable by MODE pin
- Mute key for speech network mute
- No key will be accepted except the "HOLD" key when in the Hold mode
- 4-level volume control by V1 and V2 pin - default value is zero
- Key tone output for valid keypad entry recognition
- On-chip power-on reset
- Uses 3.579545 MHz crystal or ceramic resonator
- 22, 24 or 28 -pin dual-in-line plastic package
- The different dialers in the W91810N series are shown in the following table:

| TYPE NO. | $\begin{aligned} & \text { PULSE } \\ & \text { (ppS) } \end{aligned}$ | MEMORY | LOCK | $\begin{aligned} & \text { KEY } \\ & \text { TONE } \end{aligned}$ | HANDFREE DIALING | VOLUME CONTROL | PACKAGE (PINS) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| W91810N | 10 | 13 one touch, 10 two touch | - | $\checkmark$ | - | - | 22 |
| W91810AN | 10 | 13 one touch, 10 two touch | - | $\checkmark$ | $\checkmark$ | - | 24 |
| W91810LN | 10 | 13 one touch, 10 two touch | $\checkmark$ | - | - | - | 22 |
| W91810ALN | 10 | 13 one touch, 10 two touch | $\checkmark$ | - | $\sqrt{ }$ | - | 24 |
| W91811AN | 10 | 23 one touch | - | $\checkmark$ | $\checkmark$ | $\checkmark$ | 28 |
| W91811ALN | 10 | 23 one touch | $\checkmark$ | - | $\checkmark$ | $\checkmark$ | 28 |
| W91812N | 20 | 13 one touch, 10 two touch | - | $\checkmark$ | - | - | 22 |
| W91812AN | 20 | 13 one touch, 10 two touch | - | $\checkmark$ | $\sqrt{ }$ | - | 24 |
| W91813AN | 20 | 23 one touch | - | $\checkmark$ | $\checkmark$ | $\checkmark$ | 28 |

PIN CONFIGURATIONS






PIN DESCRIPTION

| SYMBOL | 22-PIN | 24-PIN | 28-PIN | I/O | FUNCTION |
| :---: | :---: | :---: | :---: | :---: | :---: |
| ColumnRow Inputs | $\begin{gathered} 1-5 \\ \& \\ 18-22 \end{gathered}$ | $\begin{gathered} 1-5 \\ \& \\ 20-24 \end{gathered}$ | $\begin{gathered} 1-6 \\ \& \\ 23-28 \end{gathered}$ | I | The keyboard input is compatible with a standard $6 \times 6$ or $7 \times 7$ keyboard, an inexpensive single contact (Form A) keyboard, and electronic input. <br> In normal operation, any single button can be pushed to produce dual tone, pulses, or functions. Activation of two or more buttons will result in no response except for a single tone. |
| XT | 9 | 9 | 10 | 1 | A built-in inverter together with an inexpensive 3.579545 MHz crystal supplies the oscillator. The oscillator stops when there is no keypad input. The crystal frequency deviation is $0.02 \%$. |
| $\overline{\mathrm{XT}}$ | 10 | 10 | 11 | 0 | Crystal oscillator output pin. |
| T/P MUTE | 11 | 11 | 12 | O | The T/P MUTE is a conventional CMOS N channel open drain output. <br> The output transistor turns on with a low level during a dialing sequence (both pulse and tone mode). Otherwise, it is off. |
| K MUTE | 17 | 19 | 22 | O | The K $\overline{\text { MUTE }}$ is a conventional CMOS N-channel open drain output. <br> Toggle action speech mute control pin by MUTE key. |
| MODE | 15 | 17 | 20 | I | Connecting the mode pin to Vss places the dialer in tone mode. <br> Connecting the mode pin to VDD places the dialer in pulse mode with an M/B ratio of 40:60. <br> Leaving the mode pin floating places the dialer in pulse mode with an M/B ratio of 33.3:66.7. |
| $\overline{H K S}$ | 12 | 14 | 17 | I | The $\overline{\mathrm{HKS}}$ (hook switch) input is used to sense whether the handset is on-hook or off-hook. <br> In on-hook state, $\overline{\mathrm{HKS}}=1$ : chip is in sleeping mode, no operation. <br> In off-hook state, $\overline{\text { HKS }}=0$ : chip is enabled for normal operation. <br> $\overline{\text { HKS }}$ pin is pulled to VDD by internal resistor. |

Pin Description, continued

| SYMBOL | 22-PIN | 24-PIN | 28-PIN | I/O | FUNCTION |
| :---: | :---: | :---: | :---: | :---: | :---: |
| KT <br> (W91810N/81 <br> OAN/812N/812 <br> AN/811AN/813 <br> AN only) | 6 | 6 | 7 | O | The key tone output is a conventional CMOS inverter. The key tone is generated when any valid key is pressed; the KT pin generates a 1.2 KHz square wave at 35 mS . When no key is pressed, the KT pin remains in low state. |
| LOCK <br> (W91810LN/ 810ALN 811ALN only) | 6 | 6 | 7 | 1 | The function of this terminal is to prevent " 0 " dialing and "9" dialing under PABX system long distance call control. When the first key input after reset is 0 or 9 , all key inputs, including the 0 or 9 key, become invalid and the chip generates no output. The telephone is reinitialized by a reset. <br> The function of the LOCK pin is shown below: |
| H/P MUTE | 7 | 7 | 8 | 1 | The H/P MUTE is a conventional inverter output. During pulse dialing, flash break or hold period, this output is active high; otherwise, it remains in low state. |
| $\overline{\mathrm{DP}}$ | 13 | 15 | 18 | O | N -channel open drain dialing pulse output. <br> Flash key will cause $\overline{\mathrm{DP}}$ to be active in either tone mode or pulse mode. <br> In lock mode, the $\overline{\mathrm{DP}}$ remains low for 300 mS during off-hook delay time. <br> The timing diagram for pulse mode is shown in Figure $1(\mathrm{a}, \mathrm{b})$. |

## W91810N SERIES

Pin Description, continued


BLOCK DIAGRAM


## FUNCTIONAL DESCRIPTION

## Keyboard Operation

| C1 | C2 | C3 | C4 | C5 | Vss |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 2 | 3 | S | M0 | EM1 | R1 |
| 4 | 5 | 6 | F4 | M1 | EM2 | R2 |
| 7 | 8 | 9 | Page | M2 | EM3 | R3 |
| */T | 0 | \# | R/P | M3 | SAVE | R4 |
| F1 | F2 | F3 | H | M4 |  | Vx/R5 |
| M5 | M6 | M7 | M8 | M9 | MUTE | R6 |


| C1 | C2 | C3 | C4 | C5 |  | C6 | Vss |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 2 | 3 | S | M0 | M10 | EM1 | R1 |
| 4 | 5 | 6 | F4 | M1 | M11 | EM2 | R2 |
| 7 | 8 | 9 | Page | M2 | M12 | EM3 | R3 |
| R/T | 0 | $\#$ | R/P | M3 | M13 | SAVE | R4 |
| F1 | F2 | F3 | H | M4 | M14 |  |  |
| Vx/R5 |  |  |  |  |  |  |  |
| M5 | M6 | M7 | M8 | M9 | R | MUTE | R6 |
| M15 | M16 | M17 | M18 | M19 | Vup | Vdown | R7 |

- S : Store function key


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- Page: Indirect repertory memory dialing function key
- H: Hold function key
- R: One key redial function key
- R/P: Redial and pause function key
- */T: * in tone mode and $\mathrm{P} \rightarrow$ T key in pulse mode
- SAVE: Save function key for one-touch 32-digit memory
- MUTE: Mute function key for speech mute
- M0-M9: One touch memory. The dialing number can be stored in M0-M9 locations by the S key. Note that the two touch memory (Page+ $0 . .$. Page +9 ) share the same memory buffer with M10-M19, respectively
- M10, ..., M19: One touch or two touch memory keys. If there are no M10-M19 keys, Page+(M0-M9) can be used to simulate M10-M19.
- EM1, ..., EM3: Emergency one-touch memory key
- A: Indiect repertory dialing function key
- F1, ..., F4: Flash function keys: F1 = 600 mS , F2 $=300 \mathrm{mS}, \mathrm{F} 3=73 \mathrm{mS}, \mathrm{F} 4=100 \mathrm{mS}$; all flash pause time is 1.0 S

Note: D1, ..., Dn, D1`, ..., Dn`, */T, \#, Mm: M0, ..., M9, Mn: M0, .., M19, Ln: 0-9


## Normal Dialing

OFF HOOK (or ON HOOK \& $\overline{\mathrm{HFl}} \downarrow$ ), D1 $, \mathrm{D} 2, \ldots, \quad \mathrm{Dn}$

1. D1, D2, ..., Dn will be dialed out.
2. Dialing length is unlimited, but redial is inhibited if length oversteps 32 digits in normal dialing.

## Redialing Dialing



The $\mathrm{R} / \mathrm{P}$ key can execute redial function only as first key-in after off-hook. Otherwise, it will invoke the pause function.
2.


\& $\square$ ), D1

a. The one-key redial function timing diagram is shown in Figure 5.
b. If dialing of $D 1$ to $D n$ is finished, pressing $R$ key will cause the pulse output pin to go low for 2.2 seconds break time and a 600 ms pause will automatically be added.

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c. If the pulses of the dialed number D 1 to Dn have not finished, R will be ignored.
3.


If $R$ is the first key after OFF HOOK, it only can execute the redialing function but will not cause the pulse output pin to go low for the break time of 2.2 seconds.

## Number Store

1. $\overline{\mathrm{OFF} \mathrm{HOOK}}$ (or $\mathrm{ON} \mathrm{HOOK} \& \overline{\mathrm{HFl}} \downarrow$ ), $\mathrm{D} 1, \mathrm{D} 2, \ldots, \mathrm{Dn}, \mathrm{S}, \mathrm{S}$,
Mn (or PAGE, Ln or EMn or SAVE or $\mathrm{PAGE}, \mathrm{Mm}$ )
a. The dialing out of D 1 to Dn must first be finished before the S key is pressed.
b. D1, D2, ..., Dn will be stored in memory location Mn or saved and then dialed out.
2. 



Mn (or Ln or EMn or SAVE or PAGE, Mm )
a. D1, D2, ..., Dn will be stored in memory location, Mn (or saved), but will not be dialed out.
b. R/P and */T keys can be stored as a digit in memory, but the R/P key cannot be the first digit. In store mode, R/P is the pause function key.
c. The store mode is released after the store function is executed or when the state of the hook switch changes or the flash function is executed.

## Save


a. D1, D2, ..., Dn will be dialed out
b. If the dialing of D1 to Dn is finished, pressing SAVE will duplicate D1 to Dn to the save memory.

come on OFF HOOK (or ON HOOK \& $\overline{\mathrm{HFI}}$, ), SAVE
c. D1 to Dn will be dialed out after the SAVE key is pressed.

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Repertory Dialing Procedure
One-touch direct repertory dialing:


Two-touch direct repertory dialing:


## Access Pause



1. The pause function can be stored in memory.
2. The pause function is executed with normal dialing, redialing or memory dialing.
3. The pause function timing diagram is shown in Figure 6.

## Pulse-to-tone (*/T)



```
D2', .., Dn'
```

1. If the mode switch is set in pulse mode, then it will perform
```
D1, D2, ---, Dn, Pause, (3.6 sec), D1', D2', ---, Dn'
(Pulse) (Tone)
```

2. If the mode switch is set in tone mode, then the output signal will be:
D1, D2, ---, Dn, * , D1', D2', ---, Dn'
(Tone) (Tone)
3. It can be reset to pulse mode only if ON HOOK is active. This is because it remains in tone mode when the digits have been dialed out.
4. The function timing diagram is shown in Figure 7.

## Flash

OFF HOOK (or ON HOOK \& $\overline{\mathrm{HFI}}$ ), Fn

1. $\mathrm{Fn}=\mathrm{F} 1-\mathrm{F} 4$. If Fn is pressed, the dialer will execute a flash break time of $600 \mathrm{mS}(\mathrm{F} 1), 300 \mathrm{mS}$ (F2), 73 mS (F3) or 100 mS (F4) and a pause time of 1.0 second, after which the next digit is dialed out.
2. The flash key has the first priority of the keyboard function only one flash key will be released to the user.
3. When the flash key is key in, the system will return to the initial state after the flash pause time is finished.
4. The flash function timing diagram is shown in Figure 8.

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Cascaded Dialing

$$
\text { OFF HOOK (or } \mathrm{ON} \mathrm{HOOK} \& \overline{\mathrm{HFI}} \downarrow
$$

1. 


2.
Repertory Dialing
Normal Dialing Repertory Dialing (1st sequence) (2nd sequence)
3. $\square$
Redialing is valid only for the first key-in.
The second sequence should not be operated until the first sequence is dialed out completely.

## Mute

OFF HOOK
MUTE

MUTE has an on/off toggle function.

## ABSOLUTE MAXIMUM RATING

| PARAMETER | SYMBOL | RATING | UNIT |
| :--- | :---: | :---: | :---: |
| DC Supply Voltage | VDD-VSS | -0.3 to +7.0 | V |
| Input/Output Voltage | VIL | $\mathrm{VSS}-0.3$ | V |
|  | VIH | $\mathrm{VDD}+0.3$ | V |
|  | VOL | $\mathrm{Vss}-0.3$ | V |
|  | VOH | $\mathrm{VDD}+0.3$ | V |
| Power Dissipation | PD | 120 | mW |
| Operation Temperature | TOPR | -20 to +70 | ${ }^{\circ} \mathrm{C}$ |
| Storage Temperature | TSTG | -55 to +150 | ${ }^{\circ} \mathrm{C}$ |

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## DC CHARACTERISTICS

(VDD-Vss $=2.5 \mathrm{~V}$, Fosc. $=3.58 \mathrm{MHz}, \mathrm{TA}^{2}=25^{\circ} \mathrm{C}$, all outputs unloaded)

| PARAMETER | SYM. | CONDITIONS | MIN. | TYP. | MAX. | UNIT |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Operating Voltage | VDD | - | 2.0 | - | 5.5 | V |
| Operating Current | IOP | Tone | - | 0.4 | 0.6 | mA |
|  |  | Pulse | - | 0.2 | 0.4 | mA |
| Standby Current | ISB | $\overline{\mathrm{HKS}}=0$, No load \& No key entry | - | - | 15 | $\mu \mathrm{A}$ |
| Memory Retention Current | IMR | $\overline{\mathrm{HKS}}=1, \mathrm{VDD}=1.0 \mathrm{~V}$ | - | - | 0.2 | $\mu \mathrm{A}$ |
| Tone Output Voltage | VTO | Row group, RL=5 K | 130 | 150 | 170 | mVrms |
| Pre-emphasis |  | Col/Row, Vdd $=2.0-5.5 \mathrm{~V}$ | 1 | 2 | 3 | dB |
| DTMF Distortion | THD | $\begin{aligned} & \mathrm{RL}=5 \mathrm{~K} \Omega, \\ & \mathrm{VDD}=2.0-5.5 \mathrm{~V} \end{aligned}$ | - | -30 | -23 | dB |
| DTMF Output DC Level | Vtdc | $\begin{aligned} & \mathrm{RL}=5 \mathrm{~K} \Omega, \\ & \mathrm{VDD}=2.0-5.5 \mathrm{~V} \end{aligned}$ | 1.0 | - | 3.0 | V |
| DTMF Output Sink Current | ITL | V TO $=0.5 \mathrm{~V}$ | 0.2 | - | - | mA |
| $\overline{\mathrm{DP}}$ Output Sink Current | IPL | $\mathrm{VPO}=0.5 \mathrm{~V}$ | 0.5 | - | - | mA |
| T/P MUTE Output Sink Current | IML | $\mathrm{VMO}=0.5 \mathrm{~V}$ | 0.5 | - | - | mA |
| KT Drive/Sink Current | IKTH | $\mathrm{VKTH}=2.0 \mathrm{~V}$ | 0.5 | - | - | mA |
|  | IKTL | $\mathrm{VKTL}=0.5 \mathrm{~V}$ | 0.5 | - | - | mA |
| HFO Drive/Sink Current | IHFH | $\mathrm{VHFH}=2.0 \mathrm{~V}$ | 0.5 | - | - | mA |
|  | IHFL | $\mathrm{VHFL}=0.5 \mathrm{~V}$ | 0.5 | - | - | mA |
| K MUTE Sink Current | IKML | $\mathrm{VKML}=0.5 \mathrm{~V}$ | 0.5 | - | - | mA |
| H/P MUTE | IHPH | $\mathrm{VHPH}=2.0 \mathrm{~V}$ | 0.5 | - | - | mA |
| Drive/Sink Current | IHPL | $\mathrm{VHPL}=0.5 \mathrm{~V}$ | 0.5 | - | - | mA |
| Keypad Input Drive Current | IKD | $\mathrm{VI}=0 \mathrm{~V}$ | 4 | - | - | $\mu \mathrm{A}$ |
| $\overline{\text { HKS Pull High Resister }}$ | RHKS |  | 300 | 500 | - | $\mathrm{K} \Omega$ |
| Keypad Input Sink Current | IKS | $\mathrm{VI}=2.5 \mathrm{~V}$ | 200 | 400 | - | $\mu \mathrm{A}$ |
| Keypad Resistance |  |  | - | - | 5.0 | $\mathrm{K} \Omega$ |

## AC CHARACTERISTICS

| PARAMETER | SYM. | CONDITIONS | MIN. | TYP. | MAX. | UNIT |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Key-in Debounce | TKID | - | - | 20 | - | mS |
| Key Release Debounce | TKRD | - | - | 20 | - | mS |
| On-hook Debounce | TOHD | Lock Mode | - | 20 | - | mS |
|  |  | Unlock Mode | - | 150 | - | mS |
| Pre-digit Pause ${ }^{1}$ | TPDP1 | Mode Pin = VDD | - | 40 | - | mS |
|  | 10 ppS | Mode Pin = Floating | - | 33.3 | - | mS |
| Pre-digit Pause ${ }^{2}$ | TPDP2 | Mode Pin = VDD | - | 20 | - | mS |
|  | 20 ppS | Mode Pin = Floating | - | 16.7 | - | mS |
| Inter Digit Pause (Auto Dialing) | TIDP | 10 ppS <br> (Unless W91810N/ W91810AN/ 810LN/810ALN/811AN/811ALN only) | - | 800 | - | mS |
|  |  | 20 ppS <br> (W91812N/812AN/813AN only) | - | 500 | - | mS |
| Interdigit Pause (Auto dialing) | TIDP | 10 ppS | - | 800 | - | mS |
|  |  | 20 ppS | - | 500 | - | mS |
| Make/Break Ratio | M:B | Mode Pin = VDD | - | 40:60 | - | \% |
|  |  | Mode Pin = Floating | - | 33.3:66.7 | - | \% |
| Tone Output Duration | TTD | - | - | 93 | - | mS |
| Intertone Pause | TITP | - | - | 93 | - | mS |
| Flash Break Time | TFB | F1 | - | 600 | - | mS |
|  |  | F2 | - | 300 | - |  |
|  |  | F3 | - | 73 | - |  |
|  |  | F4 | - | 100 | - |  |
| Flash Pause Time | TFP | - | - | 1.0 | - | S |
| Pause Time | TP | - | - | 3.6 | - | S |
| Key Tone Frequency | FKT | - | - | 1.2 | - | KHz |
| Key Tone Duration | TKTD | - | - | 35 | - | mS |
| One-key Redialing Pause Time | TRP | - | - | 600 | - | mS |
| One-key Redialing Break Time | TRB | - | - | 2.2 | - | S |
| First Key-in Delay | TFKD | Lock only | - | 300 | - | mS |

Notes:

1. Crystal parameters suggested for proper operation are $\mathrm{Rs}<100 \Omega, \mathrm{Lm}=96 \mathrm{mH}, \mathrm{Cm}=0.02 \mathrm{pF}, \mathrm{Cn}=5 \mathrm{pF}, \mathrm{Cl}=18 \mathrm{pF}$, Fosc. $=3.579545 \mathrm{MHz} \pm 0.02 \%$.
2. Crystal oscillator accuracy directly affects these times.

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VOLUME CONTROL FLOW CHART


Volume Control Flow Chart, continied


TIMING WAVEFORMS


Figure 1(a) Pulse Mode Tming Diagram (Normal dialing without lock)


Figure 1(b) Pulse Mode Timing Diagram (Normal dialing with lock function)

Timing Waveforms, continued


Figure 1(c) Pulse Mode Timing Diagram (Auto dialing without lock)


Figure 1(d) Pulse Mode Timing Diagram (Auto dialing with lock function)

## W91810N SERIES

## Timing Waveforms, continued



Figure 2(a) Tone Mode Timing Diagram (Normal dialing without lock)


Figure 2(b) Tone Mode Timing Diagram (Normal dialing with lock function)

Timing Waveforms, continued


Figure 2(c) Tone Mode Timing Diagram (Auto dialing without lock)


Figure 2(d) Tone Mode Timing Diagram (Auto dialing with lock function)

Timing Waveforms, continued


Figure 2(e) Tone Mode Timing Diagram with On-hook Debounce (Auto dialing)


Figure 3(a)

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Timing Waveforms, continued


Figure 3(b)
Note: The H KEY and HFI inputs will toggle the HFO signal. The first time HFI or H KEY are activated, the HFO signal will go high and the previous active input will be neglected.


Figure 3(c)
Note: The HKS signal change of state from high to low will initialize both the HFO and H/P MUTE signals.

Timing Waveforms, continued


Figure 4 Lock Function Timing Diagram


Figure 5 Pulse Mode One-key Dedialing Timing Diagram

## W91810N SERIES

Timing Waveforms, continued


Figure 6 Pause Function Timing Diagram


Figure 7. Pulse to Tone Function Timing Diagram

Timing Waveforms, continued


Figure 8 Flash Operation Timing Diagram

PAD LIST

| PAD <br> NO. | PAD <br> NAME | PIN <br> NAM <br> E | X | Y | PAD <br> NO. | PAD <br> NAME | PIN <br> NAM <br> E | X | Y |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | COL 1 | 1 | -441.50 | 987.80 | 17 | VOL<2> | 15 | 172.70 | -1008.00 |
| 2 | COL 2 | 2 | -606.50 | 987.80 | 18 | HF0 | 16 | 355.20 | -1008.00 |
| 3 | COL 3 | 3 | -787.00 | 987.80 | 19 | HKSB | 17 | 520.20 | -1008.00 |
| 4 | COL 4 | 4 | -952.00 | 987.80 | 20 | DPS | 18 | 702.80 | -1008.00 |
| 5 | COL 5 | 5 | -928.00 | 703.60 | 21 | DTMF | 19 | 914.60 | -1027.60 |
| 6 | COL 6 | 6 | -928.00 | 538.60 | 22 | MODE | 20 | 942.60 | -732.40 |
| 7 | LOCK |  | -928.00 | 345.00 | 23 | VDD | 21 | 942.60 | -532.70 |
| 8 | KT | 7 | -928.00 | 180.00 | 24 | KMUTEB | 22 | 961.80 | -341.80 |
| 9 | HPMUTE | 8 | -928.00 | -10.00 | 25 | ROW 1 | 23 | 968.40 | 975.30 |
| 10 | OPTION |  | -928.00 | -175.00 | 26 | ROW 2 | 24 | 790.60 | 995.80 |
| 11 | VSS | 9 | -928.00 | -379.20 | 27 | ROW 3 | 25 | 610.10 | 995.80 |
| 12 | OSCIN | 10 | -936.00 | -880.70 | 28 | ROW 4 | 26 | 445.10 | 995.80 |
| 13 | OSCOUT | 11 | -866.50 | -1055.20 | 29 | ROW 5 | 27 | 264.60 | 995.80 |
| 14 | TPMUTE | 12 | -647.50 | -1055.00 | 30 | ROW 6 | 28 | 99.60 | 995.80 |
| 15 | HF1 | 13 | -456.50 | -1055.00 |  |  |  |  |  |
| 16 | VOT<1> | 14 | -190.50 | -1055.00 |  |  |  |  |  |

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TYPICAL APPLICATION CIRCUIT



[^0]:    Note: Exposure to conditions beyond those listed under Absolute Maximum Ratings may adversely affect the life and reliability of the device.

